

**KEEP IT SIMPLE, STUPID!**

**MIKKO PIIPPO  
MEASURECAMP COPENHAGEN 2024**



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**56%**

**OF MARTECH IS USED BY COMPANIES**

**(CMO SURVEY 2024)**

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**33%**

**UTILISATION RATE OF MARTECH CAPABILITIES**

**(GARTNER 2023)**

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***"JUST IN CASE WE NEED  
THE DATA..."***

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***IT IS FUN ...***

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***IT MAKES US FEEL SPECIAL***

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***AND IT IS PROFITABLE***



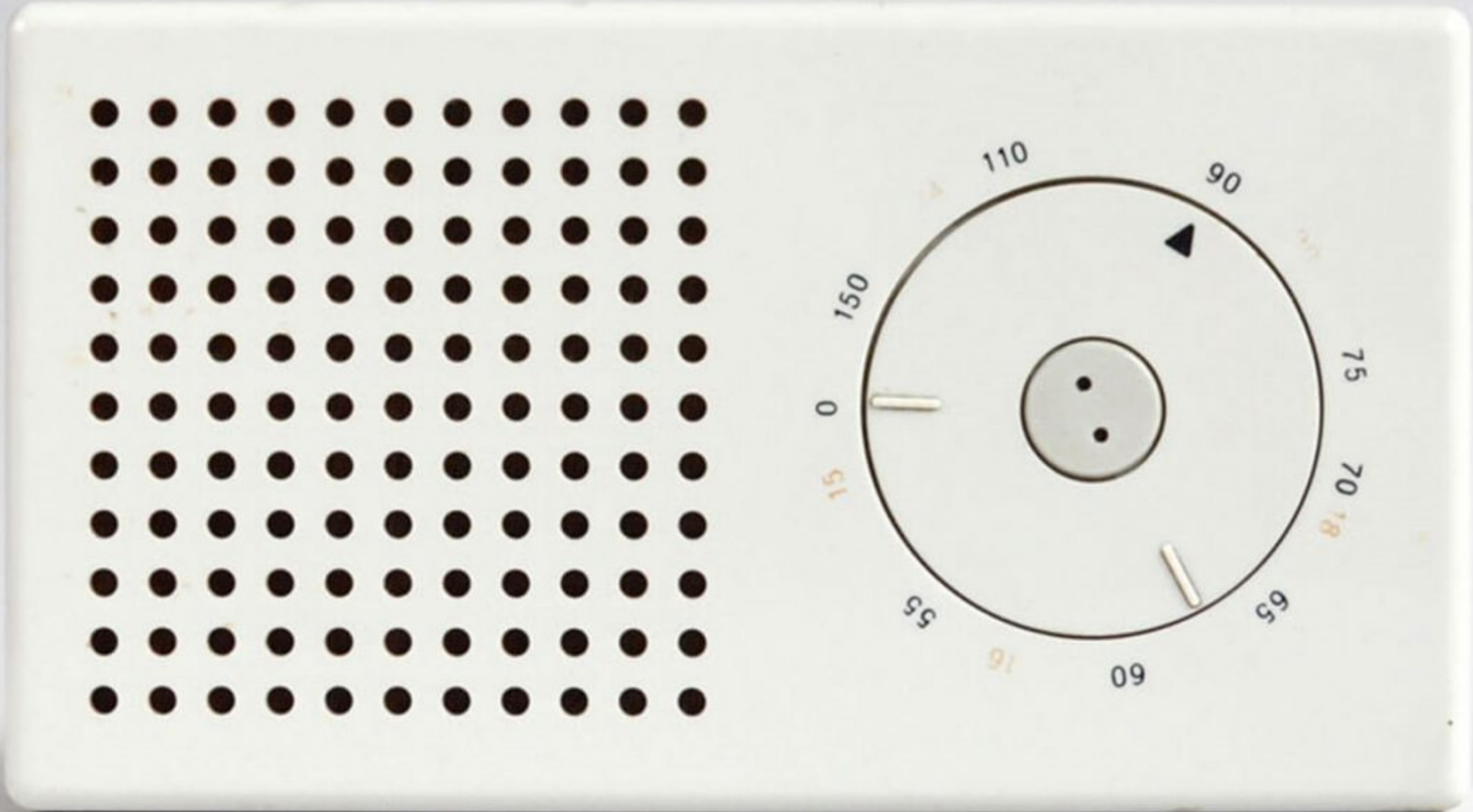
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***LOOKING FOR  
INSPIRATION***

**Table 82A / Alvar Aalto (1935)**



**Braun T3 / Dieter Rams (1958)**



**Braun RT20 / Dieter Rams (1961)**



**Ball Chair / Eero Aarmio (1963)**



# iPod 1st gen / Jonathan Ive (2001)



iMac



The company/organisation must collect and process **only the personal data that is necessary to fulfil that purpose** ('data minimisation');



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***“LESS BUT BETTER”***

# 10 RULES OF GOOD DESIGN

**BY DIETER RAMS**

1. Good design is innovative
2. Good design makes a product useful
3. Good design is aesthetic
4. Good design makes a product understandable
5. Good design is unobtrusive
6. Good design is honest
7. Good design is long-lasting
8. Good design is thorough down to the last detail
9. Good design is environmentally-friendly
10. Good design is as little design as possible

# 10 RULES OF GOOD ANALYTICS

## WHAT DO YOU THINK?

1. Good analytics is innovative
2. Good analytics makes a product or website useful
3. Good analytics is aesthetic
4. Good analytics is understandable
5. Good analytics is unobtrusive
6. Good analytics is honest
7. Good analytics is long-lasting
8. Good analytics is thorough down to the last detail
9. Good analytics is environmentally-friendly
10. Good analytics is as little data collection as possible

**IS RATIONAL, BUSINESS-CENTRIC  
MINIMALISM POSSIBLE?**